
Papers, Please Download Lite



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About This Game

Congratulations.

The October labor lottery is complete. Your name was pulled.

For immediate placement, report to the Ministry of Admission at Grestin Border Checkpoint.

An apartment will be provided for you and your family in East Grestin. Expect a Class-8 dwelling.

Glory to Arstotzka

The communist state of Arstotzka has just ended a 6-year war with neighboring Kolechia and reclaimed its rightful half of the border town, Grestin.

Your job as immigration inspector is to control the flow of people entering the Arstotzkan side of Grestin from Kolechia. Among the throngs of immigrants and visitors looking for work are hidden smugglers, spies, and terrorists.

Using only the documents provided by travelers and the Ministry of Admission's primitive inspect, search, and fingerprint systems you must decide who can enter Arstotzka and who will be turned away or arrested.

Title: Papers, Please
Genre: Adventure, Indie
Developer:
Lucas Pope
Publisher:
3909
Release Date: 8 Aug, 2013

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English,French,German,Russian,Italian,Japanese,Polish





Arstotzka 1992.11.23
Ministry of Admission
Official Bulletin

Inspector,

Welcome to your new position at
Grestin Border Checkpoint.

Stamp passport ENTRY VISA and
return documents to entrant.

Entry is restricted to
Arstotzkan citizens only.

Deny all foreigners.

Glory to Arstotzka.

M.O.A.
1/4



I heard about the rave reviews this game had, and I was excited to try it. I also spent many years working in government, and a lot of that time was checking documents to find forgeries and mistakes. I will say the game's portrayal of document checking is fairly realistic. Unfortunately it's a little bit too realistic for me, and it just feels too much like doing work. The game gets an A+ for how accurately it recreates what government workers do when they check documents, and it deserves bonus points for convincing people document checking can be a fun game with emotional highs and lows instead of tedious, soul-crushing, drudge work. Ultimately though, I can't recommend the game, even if I can see why others might like it. I could barely stand playing this game when I was being paid money to do it, and for me it's even less fun doing a computer simulation of it for free.

And to any other government workers out there who think they might be really good at this game because they already do this all day and every day at work, don't get this game. There are better things you could be doing with your precious free time. You know this. Go do that instead.. GG but a little too obscure without a guide.. Cobrastan isn't a real country. One of the best games I've ever played, hands down. So simple yet so fun.. Arstotzka so great, review not required

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